

ANTONY GORMLEY

DRIFT, 2007 - 2012

I've never been interested in making statues. Rather than representing the body itself, I try to show the space where the body was. Neither architecture nor anatomy, the DRIFT works are more like the random matrices found in fractal geometry. These bundles of nothing are the most dematerialised works I have ever made. The bodies are free, lost in space, weightless, and with no internal determination - they are not 'acting'. They appear as emergent zones: you cannot be sure whether the bubble matrix is produced by the body zone or the zone by the matrix. This is the closest I get to Brancusi's notion that you can turn an object into light. He did it by polishing sculptures, whereas I have tried to do it by abandoning weight and mass and dissolving surface.
