

# ANTONY GORMLEY

*DRIFT I AT UNLIMITED, ART BASEL, 2013*

13 June - 16 June, 2013

Antony Gormley's *DRIFT I* (2007/2012) was included in Unlimited at Art Basel. Unlimited is a pioneering exhibition platform for projects that transcend the limitations of a classical art-show stand.

Speaking on the work, Gormley said:

'*DRIFT I* is a lightweight structure that exists on the cusp between a drawing and a thing. Conceived of as a three-dimensional drawing in space derived through generative evolution, it has adequate mass to be called an object but expresses enough of a field function to be thought of as a place. I like the idea of sculpture as a catalyst, engaging and activating space in such a way that the moving body of the viewer reviews its own relationship with space at large.

Neither architecture nor anatomy, all the *DRIFT* works are more like the random matrices found in fractal geometry. These bundles of nothing are the most de-materialised works I have ever made. Rather than representing the body itself, the work tries to show the space where a body was. This memory is lost in space, weightless, and has no internal determination. It appears as an emergent zone: you cannot be sure whether the matrix is produced by the body-zone or the zone by the matrix. The *BUBBLE MATRIX* series is the closest I get to Brancusi's notion that you can turn an object into light. He did it by polishing sculptures, whereas I have tried to do it by abandoning weight and mass, and dissolving surface.'

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